# Photon-photon collisions with PYTHIA8 MCnet 2015

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# Motivation

#### Goal

- Simulate photon-photon collisions with PYTHIA8 Monte Carlo Event Generator
- Why consider  $\gamma + \gamma$  collisions?
  - Interesting on its own right
  - $\blacktriangleright$  Background for the future  $\mathrm{e}^+ + \mathrm{e}^-$  collisions

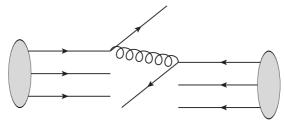
Why not just use PYTHIA6?

- ► The PYTHIA6 model got quite complicated and fragile
- New sets of photon PDFs since PYTHIA6
- ► Lots of developments in the event generation in PYTHIA8
- $\Rightarrow$  New simpler and more robust implementation

### Hard process

Proton-proton collision:

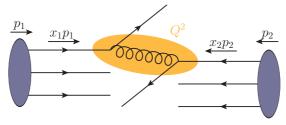
Composite beams, interactions happens between the partons



### Hard process

Proton-proton collision:

Composite beams, interactions happens between the partons



#### **Collinear Factorization**

Factorize long and short distance physics:

$$\mathrm{d}\sigma^{p+p\to k+l} = \sum_{i,j} f_i(x_1,Q^2) \otimes f_j(x_2,Q^2) \otimes \mathrm{d}\hat{\sigma}^{i+j\to k+l}$$

•  $\mathrm{d}\hat{\sigma}^{i+j \rightarrow k+l}$  from perturbative QCD

▶  $f_i(x, Q^2)$  non-perturbative but universal parton distribution functions

# Parton distribution functions (PDFs)

#### DGLAP evolution equations

$$\frac{\partial f_i(x,Q^2)}{\partial \log Q^2} = \frac{\alpha_s(Q^2)}{2\pi} \sum_j \int_x^1 \frac{\mathrm{d}z}{z} P_{ij}(z) f_j(x/z,Q^2)$$

where  $P_{ij}(z)$  are splitting functions for  $j \to ik$  splitting (q  $\to$  qg, q  $\to$  gq, g  $\to$  q $\bar{q}$  and g  $\to$  gg)

#### PDFs obtained through a global analysis

**1** Parametrize  $f_i(x, Q^2)$  at chosen initial scale  $Q_0 (\sim 1 \, \text{GeV})$ 

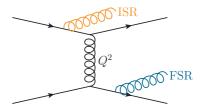
$$f_i(x, Q_0^2) = N_i x^{a_i} (1 - x)^{b_i} F(x, c_i, \ldots)$$

- **2** Use DGLAP equations to calculate  $f_i(x, Q^2)$  at  $Q > Q_0$
- 3 Calculate cross section with the evolved PDFs
- 4 Fit to data to obtain the values for parameters  $a_i, b_i, c_i, \ldots$

### Parton showers

The partons taking part to hard process can emit additional partons

- After the interaction: Final state radiation (FSR)
- Before the interaction: Initial state radiation (ISR)



Splitting probabilities from DGLAP evolution

Final state radiation

$$\mathrm{d}\mathcal{P}_{a\to bc} = \frac{\mathrm{d}Q^2}{Q^2} \frac{\alpha_s}{2\pi} P_{a\to bc}(z) \,\mathrm{d}z$$

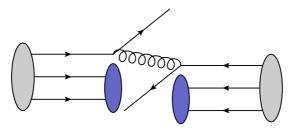
Initial state radiation (Backwards evolution)

$$\mathrm{d}\mathcal{P}_{a\to bc} = \frac{\mathrm{d}f_b}{f_b} = \frac{\mathrm{d}Q^2}{Q^2} \frac{x'f_a(x',Q^2)}{xf_b(x,Q^2)} \frac{\alpha_s}{2\pi} P_{a\to bc}(z) \,\mathrm{d}z \quad (x'=x/z)$$

 $\Rightarrow$  Showers generated by evolving down a common evolution scale

### Beam Remnants

After parton shower beam remnants need to be constructed

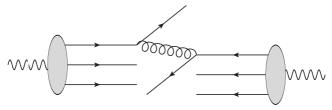


### Add partons to final state

- Decide whether the parton from the beam is a valence parton
- Add required number of partons so that flavour is preserved
- Construct the kinematics so that total momenta is conserved
  - Choose *x*'s according to PDFs and rescale
- After all partons are created the event can be hadronized

# Photon-photon collisions

- High-energy photons can fluctuate into a hadronic state with equal quantum numbers
- The hard interaction happens between the partons



- $\Rightarrow\,$  To simulate these collisions PDFs for photons are required
  - Can be obtained from global DGLAP analysis

# PDFs for photon

#### DGLAP equations for photons

• Additional term due to  $\gamma \rightarrow q \bar{q}$  splittings

$$\frac{\partial f_i^{\gamma}(x,Q^2)}{\partial \log(Q^2)} = \frac{\alpha_{\rm EM}}{2\pi} e_i^2 P_{i\gamma}(x) + \frac{\alpha_s(Q^2)}{2\pi} \sum_j \int_x^1 \frac{\mathrm{d}z}{z} P_{ij}(z) f_j(x/z,Q^2)$$

where  $P_{i\gamma}(x) = 3(x^2 + (1-x)^2)$  for quarks, 0 for gluons (in LO)

Solution has two components:

$$f_i^{\gamma}(x,Q^2) = \underline{f}_i^{\gamma,\mathrm{pl}}(x,Q^2) + f_i^{\gamma,\mathrm{had}}(x,Q^2)$$

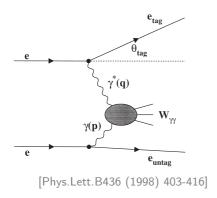
Point-like part, calculated from pQCD

Hadron-like part need non-perturbative input which is fixed by data

$$f_i^{\gamma, \text{had}}(x, Q_0^2) = N_i x^{a_i} (1-x)^{b_i}$$

# Data for photon PDFs

 $\blacktriangleright$  Photon structure functions can be measured in  $e^-{+}e^+$  collisions

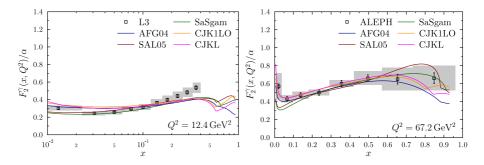


#### "Photon DIS"

- ► Other electron emits a virtual photon (γ\*)
  - $\Rightarrow$  This electron is measured
- Other electron is not detected as the scattering angle is small
  - $\Rightarrow \mbox{ Photon from this electron} \\ \mbox{ has small virtuality}$
- Also W<sub>γγ</sub> need to be measured to construct kinematics
- Data available mainly from different LEP experiments ( $\mathcal{O}(200)$  points)
- Precision and kinematic coverage more limited than for proton PDFs

# Photon PDF fits

Several groups have performed photon PDF analyses



- Reasonable agreement between the data and the fits
- Currenty we are using PDFs from CJKL analysis [PRD 68 014010 (2003)]
  - Provides a parametrization for the PDFs
  - Provides point-like and hadron-like parts separately

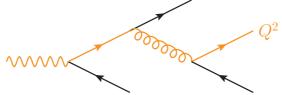
# ISR with photon beams

#### Different DGLAP evolution

The splitting probability for ISR is modified

$$\mathrm{d}\mathcal{P}_{a\to bc} = \frac{\mathrm{d}Q^2}{Q^2} \frac{x' f_a^{\gamma}(x',Q^2)}{x f_b^{\gamma}(x,Q^2)} \frac{\alpha_s}{2\pi} P_{a\to bc}(z) \,\mathrm{d}z + \frac{\mathrm{d}Q^2}{Q^2} \frac{\alpha_{\mathrm{EM}}}{2\pi} \frac{e_b^2 P_{\gamma\to bc}(x)}{f_b^{\gamma}(x,Q^2)}$$

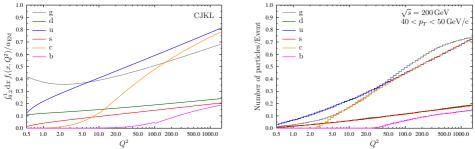
 New term in ISR algorithm corresponding the probability to find the original beam photon during evolution



► Needs to be taken account in the beam remnant handling

# ISR comparison

 The PDFs integrated over relevant region of x  Number of partons produced below Q<sup>2</sup> from ISR algorithm



Backwards evolution should produce the same results as the PDF evolution

- Heavy quarks disappears at the mass thresholds
- CJKL analysis uses ACOT( $\chi$ ) scheme to deal with heavy quarks
  - $\Rightarrow\,$  Some differences in scale evolution

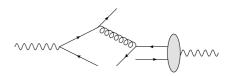
#### Beam remnants

#### Photon remnants

- ► Two "valence" quarks, flavors can fluctuate
  - Valence quarks from hadron-like PDF component
  - Quarks from  $\gamma \rightarrow q \bar{q}$  splittings
- Use the information in the PDFs to determine whether the parton from beam was a valence quark
  - ▶ Yes: Beam remnant is the corresponding (anti-)quark
  - No: Sample the valence content according to PDFs
- ► If ISR ends up to the original photon no need for remnants

#### Three possibilities

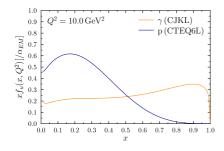
- Remnants from both beams
- Remnants from one beam
- No remnats

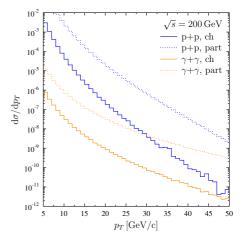


# Charged particle $p_T$ spectrum

### Comparison to p+p

- Cross section smaller due to EM-coupling ( $\alpha_{\rm EM}^2 \sim 10^{-4}$ )
- Harder spectra due to larger number of high-x partons





- Generated with ISR+FSR
- No MPI considered yet

# Summary & Outlook

#### Summary

- Implement photon-photon collisions into PYTHIA8 event generator
- Current status
  - Included PDFs for photons to generate the hard process
  - Modified the ISR algorithm to include the  $\gamma \to q \bar{q}$  splittings
  - Modified beam remnant handling with and without ISR
- Developments will be included to public PYTHIA8 version soon

### Outlook

- Consider also virtual photons and photon emission from electron beam
- Include possibility for MPI



# Backup

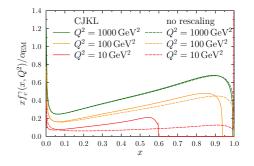
# $ACOT(\chi)$ scheme for heavy quarks

#### **DIS** kinematics

- ► Limit for heavy quark production  $W^2 = Q^2 (x^{-1} 1) > (2m_H)^2$
- In ACOT(χ) scheme this is taken into account by rescaling

 $x \to \chi = x(1 + 4m_H^2/Q^2)$ 

- In CJKL the heavy quark PDFs are zero for  $x>1/(1+\frac{4m_{H}^{2}}{Q^{2}})$ 



#### $\gamma + \gamma$ kinematics

• Heavy quark limit not related to  $Q^2$  but  $\sqrt{s} \Rightarrow$  Undo rescaling  $x \rightarrow x/(1 + 4m_H^2/Q^2)$ 

### ISR with photon beams

▶ The *x*-distribution for the specific kinematics

